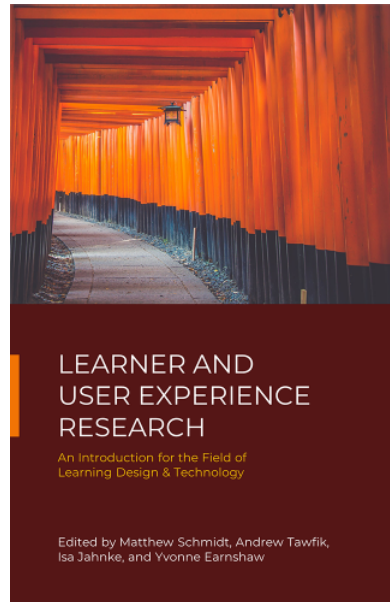


Models and Design Frameworks for LX

This section includes six chapters exploring an assortment of models and design frameworks for LX. Drawing from a broad spectrum of views and approaches, authors in this section grapple with a range of issues relevant to conceptually grounding individual approaches and informing their design processes. Collectively, these frameworks begin to unveil the preliminary gestalt of LX as a focus area beginning to emerge in LIDT.



Schmidt, M., Tawfik, A. A., Jahnke, I., & Earnshaw, Y. (2020). *Learner and User Experience Research: An Introduction for the Field of Learning Design & Technology*. EdTech Books. <https://edtechbooks.org/ux>



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