

# Introduction

With the abundance in education technology (edtech) tools and apps currently available, and new ones popping up in app stores daily, how do you find the right ones for your practice? How do you ensure the digital tools and apps that you select for use in your classroom will enrich and extend your teaching, provide an accessible learning experience, and protect students' privacy? What should you look for when evaluating the user experience of apps and tools?

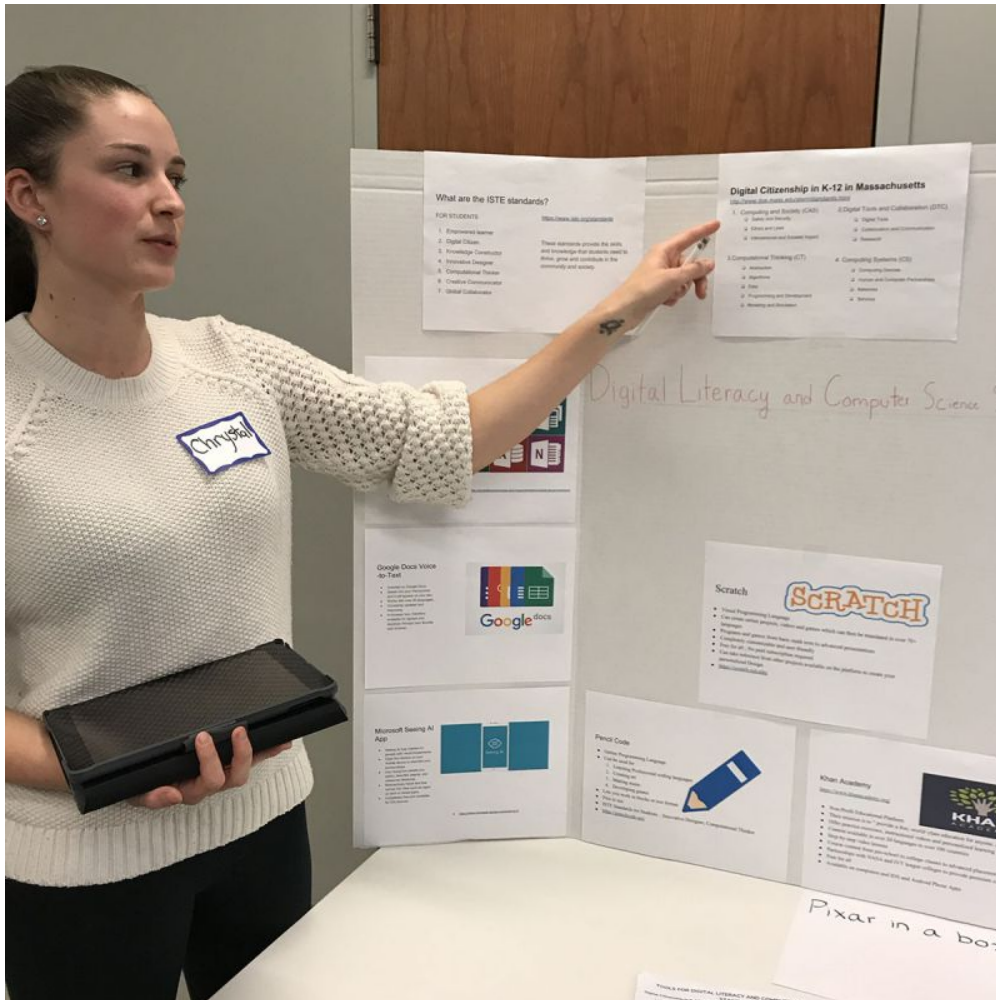
This free, open access eBook highlights the key steps and considerations for finding, evaluating, and teaching with digital tools and apps.

1. [Finding Digital Tools and Apps](#)
2. [Evaluating the User Experience](#)
3. [Evaluating the Learning Experience](#)
4. [Evaluating Cost, Privacy, and Data](#)
5. [Evaluating Accessibility](#)
6. [Teaching With Digital Tools & Apps](#)

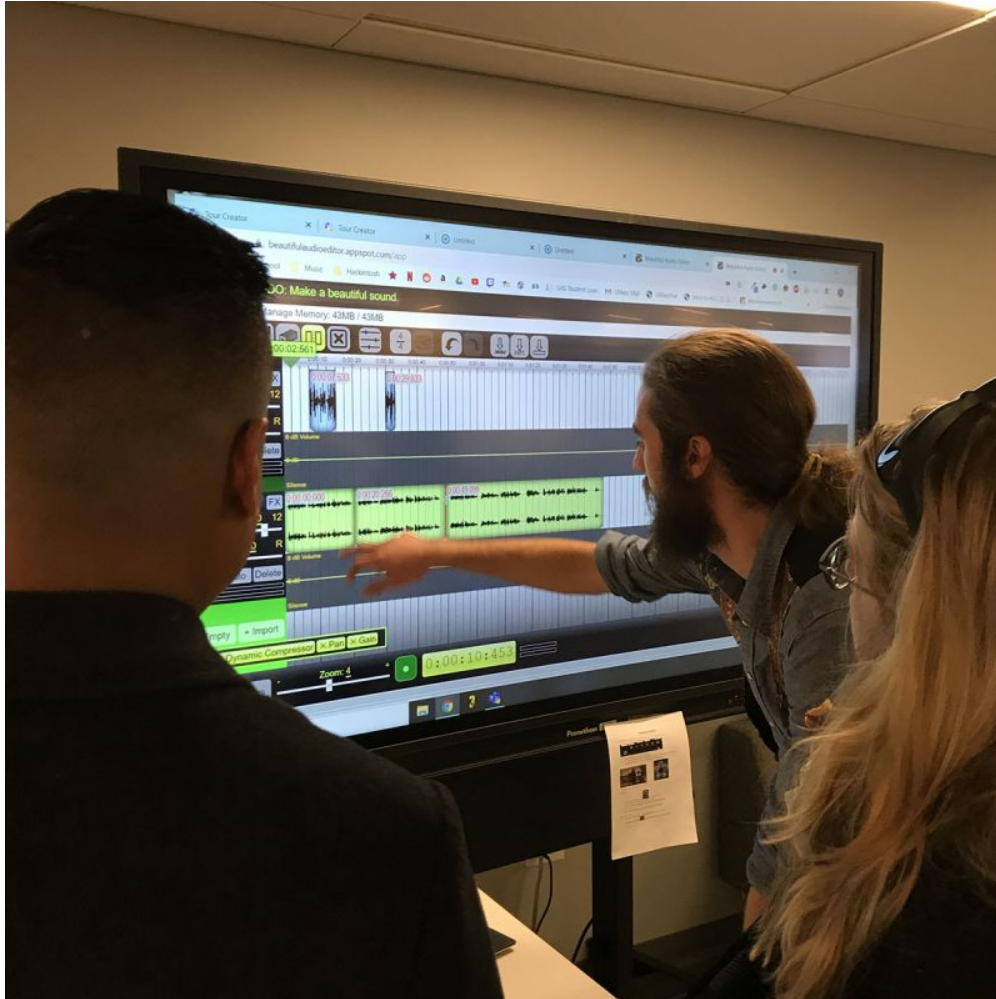
The book was designed as part of a class project for the Teaching & Learning with Technology course at the [University of Massachusetts Amherst](#). The following undergraduate and graduate students contributed to the book: Michelle Barrett, Matthew Checrallah, Jacob Desgres, Alyssa Federico, Kiel Maurath, Madeleine Olson, Shaunak Shah, Khizar Shaikh, Alexander Shum, Caroline Sonnett, Isabelle Manrong Wang, Chenyang Xu, Chrystal Zajchowski, and Fred Zinn.



Kiel, Michelle, and Fred (authors) at the College of Education Tech Tools Showcase



Chrystal, one of the book authors, discussing Digital Literacy and Computer Science at the College of Education Tech Tools Showcase



Jacob, one of the book authors, showcasing Beautiful Audio Editor at the College of Education Tech Tools Showcase

## Using This Book

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