# **Playposit**

Video Assessment Behaviorism

<u>Playposit</u> is a interactive web-based video platform that allows educators to conduct formative assessments both inside and outside the classroom. Teachers are able to embed questions and prompts into videos from Youtube, Vimeo, Khan Academy, and other popular video platforms. Data can then be analyzed - providing powerful insight into educational trends in the classroom.



Watch on YouTube

## **Tool Snapshot**

Price	Free, limited. Pro: \$144/year
Learning	Behaviorism
Ease of Use	<b>★★★</b> ☆

<u>Privacy</u>	★★☆☆☆
<u>Accessibility</u>	<b>★★★</b> ☆
Class Size	Unlimited
<u>ISTE*S</u>	Empowered Learner
COPPA/FERPA	Yes

# **Playposit Overview Video**



Watch on YouTube

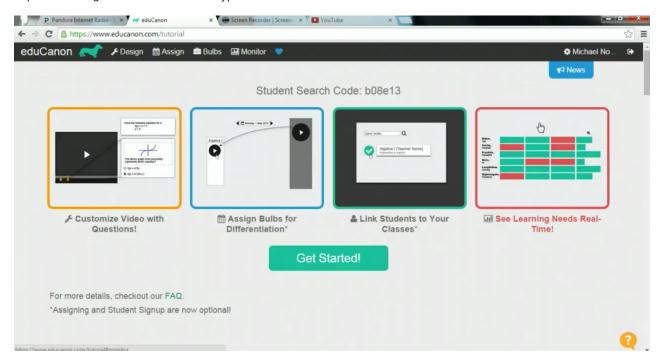
Video Transcript

## **Playposit & the SAMR Model**

- **Substitution:** Students use Playposit to submit their answers online rather than on paper.
- **Augmentation:** Students take note on additional visual cues in order to provide a more comprehensive assessment for technical execution.
- Modification: Student upload their own videos for annotation by the educator.
- **Redefinition:** Students create their own Playposit videos and quizzes to quiz each other on important information found in their own videos.

## **Playposit Tutorial Using Playposit**

Tap on the image below to view the Playposit tutorial:



## **Learning Activities**

#### Math

Ask students to identify the everyday math in a scene from a YouTube video.

#### **Science**

Invite students to respond to prompts as they watch a Ted-Ed Climate Change video.

## **History/Social Studies**

Embed a series of open-ended prompts in a Crash Course History video.

### **Resources**

- Play Posit Tutorial Playlist
- Creating Interactive Video Lessons

## **How to Use Playposit**

- 1. Go to www.playposit.com
- 2. Sign Up and register for an account through your preferred use account portal
- 3. Create a new class/section
- 4. Fill out profile
- 5. Select New Bulb
- 6. Past URL and add questions

## Research

Sherifi, D., & Hills, S. (2021, March). <u>Improving engagement through a Playposit guided course project.</u> In *One Week International Conference On Global Collaborations in Science, Technology, Education, Mathematics & Humanities (STEM) to Advance the Frontiers of Knowledge &* (p. 43).

### **Author**

This page was created by Jeromie Whalen.



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